

CINETOOLS PRESENTS

III ANOMACHY



MYTHOLOGICAL BATTLE-FICTION
WAR AND FANTASY

CINETOOLS PRESENTS

MEGALOMACHY



EQUIPMENT LIST:

Rode NT1
Rode NT4
Rode NTG-3
Rode NTG-4
Rode NTG-8
Zoom H6 Handy Recorder
Zoom F8 Field Recorder
Adam A77X Monitors
Yamaha NS-40M Studio
Lexicon PCM70
Dynacord DDL12
Symetrix 525 Dual Gate Compressor Limiter
Yamaha SPX900
Waldorf Micro Q
Waldorf Rocket
Teenage Engineering OP1
Teenage Engineering PO-14 Sub
Roland SH201
Access Virus TI 2 Polar
Apogee Quartet
MacPro 8core

CONTENT :

117 Backgrounds & Atmospheres
033 Dark
020 Ethereal
024 Gloomy
031 Mysterious
009 Otherworldly
062 Braams
052 Downers
107 Hits
068 Hard
025 SubBooms
014 War Drums
054 Melodics
021 Drum & Percussion Beds
084 Pulses
174 Raw Sources & Field Recordings
132 Transitions
024 Markers
020 Rises
020 Stingers
024 Sweeps
044 Whooshes

TECHNICAL SPECIFICATIONS :

Library Size: 5.49GB
Number of Files: 803
File Format: High Quality WAV
Sample Rate: 24bit / 96kHz

Just sit back and close your eyes you will see the titans on their way to do battle. The deadly battle between gods and titans has just begun. So it's time to choose your side! Are you ready to be a legend? be a part of gods and win the bloody battle or join the titans and become the heroic! It's all up to you - we are here to support you in this epic journey to reach your victory!!

Cinetoools present 'Titanomachy' featuring +800 cutting-edge cinematic sounds full of tension-building whooshes, hits, powerful impacts, soaring horns, dark battle braams, war drones and majestic battlefield atmospheres to spice up your trailers, cut scenes, games and movies - has everything you need to score your battle scenes and violent war games.

The variety of sounds featured in 'Titanomachy' includes everything to lead your productions to the victory; distorted mega horns, modulated brass, drastic synth-lines, synthetic and sequenced pulses, epic war drums and drones, battle strikes, booms, impacts, explosions, after battle ambiences and dank atmospheres, suspenseful rises, fearful stingers, epic markers, dynamic sweeps and whooshes, ethereal and gloomy melodic.. All these sounds are made exclusively to provide cinematic lovers a truly diverse sonic palette for creating high definition cinematic project also be well suited in many other situations where film standard sound is required. You can use these sounds as they are or mix and match them with other elements from this collection to create your own ideas.

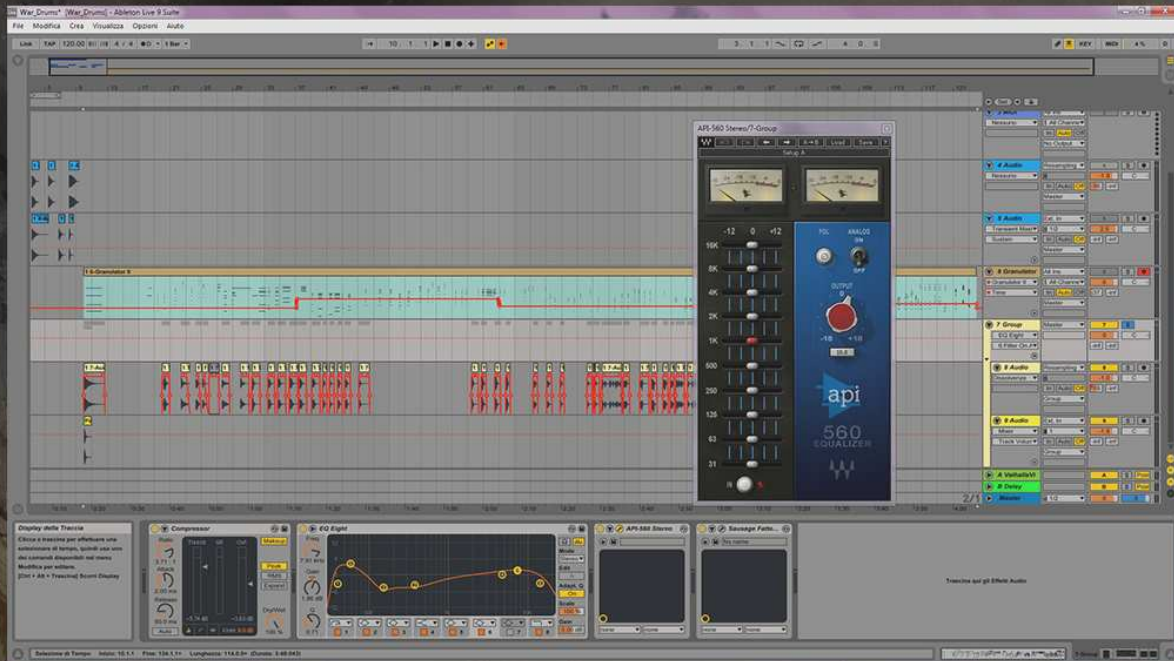
In detail expect to find 5.5GB of raw content including +800 powerful sound elements - consist of; 117 Backgrounds & Atmospheres foldered as 33 Dark, 20 Ethereal, 24 Gloomy, 31 Mysterious and 9 Otherworldly, 62 Braams, 52 Downers, 107 Hits contains 68 Hard, 25 SubBooms and 14 War Drums, 54 Melodics, 21 Drum & Percussion Beds, 84 Pulses, 174 Raw Sources & Field Recordings, 132 Transitions includes 24 Markers, 20 Rises, 20 Stingers, 24 Sweeps and 44 Whooshes. All sounds are hyper-detailed, layered and manipulated they can easily be added to your projects. Every sound was originally recorded at 24 bit / 96kHz to ensure the highest quality for today's cinematic production needs.

All of the samples have been pre-cleared and are 100% original & royalty-free for your use without any additional licensing fees. 'Titanomachy' will find its place in your library as an indispensable reference point for your next movie, trailer, game, documentary, advertising or any kind of cinematic and multimedia project. Perfect for any mythological battle-fiction, ancient war scoring and any fantasy production.

Step into the magical world of Titanomachy! Take a listen to demo track and feel the majestic and mythological vibe it gives off.

TIPS AND TRICKS: SYNTHESIS & SOUND DESIGN

Waves API 560: was used in all percussions and hits, for volume boosts, it has a softclipper incorporated, so you can simply turn up the volume and add some saturation without clipping. Turn off the analog switch if you don't want noise!



U-he Zebra2: Massively used in all melodic stuff, from synths to braams, pads to textures and strings to pulses.



Soundtoys Bundle: Sieq and Decapitator were often used in the chain for saturation and character. When making hits from scratch, synth sounds sound really digital and "cold". Different stages of distortion and saturation, in different frequency bands, made the sounds go really far from the original patches.



Ableton Overdrive: A simple but go to plugin, it's built in filter focuses the distortion in a specific band, transforming the sound immediately.

Impact Distortion: Obtained distorted impacts from simple kick patches made in Zebra (Sine wave with pitch envelope), just putting iZotope Trash2 with its noisy algorithms combined with Amazing Noises' Outer Spaces, a reverb for Max4Live which has a resonator incorporated, tuning, in this way, the long distorted tail.

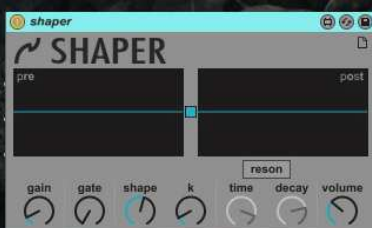


Xfer Serum: Used for most of the Pulses, it offers the possibility to shape your own LFO curve, it comes really in handy when rhythmic sound design is needed

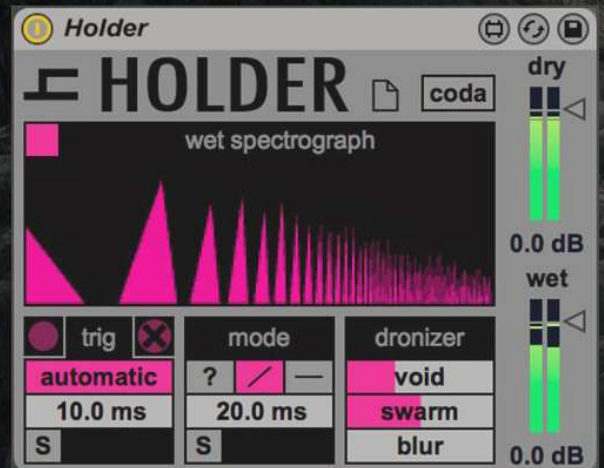


Dron-e: A reactor tool perfect for dark soundscapes. Layer up to 4 samples chosen from your sample map and you'll be immediately drawn into lush and monstrous ambiances.

K-Devices Shaper:
A max for Live distortion unit for ultra mangled sounds!



K-Devices Holder:
Freezing effect used everywhere
to add some texture



Iris2 from iZotope is a perfect tool for atmospheres. Just drag in your own sample and layer up to 4 sources simultaneously, play with the playback speed using the root pitch and select the frequency content with the magic wand tool or the brush tool. Try it with some keys or guitars and you'll end up with eerie and mystical soundscapes.

iZotope Thrash2: A perfect distortion tool, from saturation to destroyed sounds. We found that used with extreme algorithms and in combination with Amazing Noises' reverb, Outer Spaces, you can easily create some super distorted impacts.



Twisted Tools S-Layer: go-to plugin for impact layering, it's amazing how you can easily sift through your sample map and obtain different samples in a few clicks. Used in combination with Thrash2 and Outer Spaces.





Here are some behind-the-scenes shots from our upcoming library..

Guess what we are working on??

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THANK YOU!

Thank you for enjoying Titanomachy; featuring +800 cutting-edge cinematic sounds full of tension-building whooshes, hits, powerful impacts, soaring horns, dark battle braams, war drones and majestic battlefield atmospheres to spice up your trailers, cut scenes, games and movies - has everything you need to score your battle scenes and violent war games... If you have any questions or need anything at all, just let us know.

We're always happy to hear from you..

Email: info@cine-tools.com

Thanks!
Cinetools Team



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